

All Day Zombie Tag Rules

****STARTS AFTER FLAG RAISING****

- First 4-5 drawn at random. Painted up and sent in their way
- Survivors will have Orange Ribbons to start which may be placed anywhere on their person- but must be visible (Note: people without a ribbon are non-participants)
- Have opportunity to earn more ribbons by participation in station games
- Group Leaders get the Do-over Card
- Once a “Zombie “ is infected they go directly to Duryee’ to be “Zombied”
- Zombies have Red Ribbons that if pulled they must return to Duryee’
- 3 Zombie Hunters (Referees)
- Zombie Hunters will maintain order and fair play
 - Penalty Box
 - Pull Ribbons
 - Disqualified Scouts will be sent back to campsites