

# FALL FLAPJACK ORIENTEERING EXTRAVAGANZA

**Sept. 30 – Oct. 2 at Camp Tuscazoar**

Presented by the Northeast Ohio Orienteering Club (NEOOC) & the Camp Tuscazoar Foundation

## FEATURING...

Multiple courses for different skill levels available both Saturday & Sunday. New courses each day!

Come for either Saturday or Sunday, or come for the whole weekend!

Saturday starts available from 10am to 2:30pm. Sunday starts available from 10am to 1:30pm

A night sprint score course on Saturday

Clinics & mentoring from NEOOC members both days

Campwide campfire on Saturday night at historic Hoover Amphitheatre

Prizes for top finishers for each course

## PLUS...

**Fall Flapjack Flip** at Kimble Dining Hall both Sat. & Sun. from 8am to 1pm

Pancakes, Camp Tuscazoar maple syrup, sausage, applesauce, orange drink & coffee

## COSTS

\$12 per person for the full extravaganza, includes unlimited access to all courses all weekend, one meal ticket to the Fall Flapjack (for either Sat. or Sun.), and a special event patch.

Just want to do an orienteering course: \$5 per course for NEOOC club members; \$8 for non-members.

Just want to dive into a stack of Fall Flapjacks: \$6 for adults. \$3 for children 10 and under.

Camping fees extra – contact campmaster for reservations @ 330-859-2288 or go to [www.tuscazoar.org](http://www.tuscazoar.org)

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Orienteering, Pancakes & Ohio's most historic camp: what are you waiting for!

Orienteering – discover a sport off the beaten path!

For more details, or to reserve your starting time(s), go to either [www.tuscazoar.org](http://www.tuscazoar.org) or [www.neooc.com](http://www.neooc.com)

## **SCOUT ADVISOR**

This event was designed to give all scouts an opportunity to participate. With new courses open on Sunday, scouts who otherwise would have missed the event because of school activities on Friday or Saturday can still join the Troop on Sunday, for a great day of scouting adventure.

Scouts, including advisors, can attempt as many courses as they want.

While this is **not** a merit badge event, scouts will obviously complete requirements by completing courses, and may also complete requirements by actively participating in clinics. A MB counselor will be available to sign partials.

## **GENERAL RULES**

Scouts must go out in at least pairs, but may have as many scouts in a group as they like

The pair/group rule may be modified for the night-O sprint course, but that decision will be made after the course has been set on Saturday

Each pair/group must have a whistle, and should have a compass

If participating in the night-O, a flashlight is needed; a headlamp is recommended.

Once a pair/group starts a course, even if they do not finish the course, they must report back to the Finish, so that we know they are no longer on the course

Pairs/groups may have adult advisors tag along

## **ADDITIONAL RULES FOR COMPETITION**

The purpose of the courses is to have fun, enjoy the outdoors, enhance teamwork, and improve orienteering skills. Pairs/groups are encouraged to achieve these goals as they see fit. The competition and prizes are just an added element, but in order to ensure fairness in recognizing the fastest times, the following additional rules must be followed for those who want their times entered for competition.

All scouts must go to every control. In other words, this is not a relay.

Pairs/groups are encouraged to use the NEOOC mentors when available, to improve the scouts' orienteering skills, but mentored pairs/groups are not eligible for prizes

Advisors tagging along with a pair/group must limit their participation to safety issues only, and let the pair/group solve the course

**Orienteering – Discover your next adventure!**

**Camp Tuscazoar – Keep the spirit burning.**